

# CAR ROBOTS

## TECH SPEC MANUAL

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Made in 2000 by Neale Davidson

Transformers Cybertrons, Destrons, and Combatrons are each Trademarked by Takara of Japan.  
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## THE HEROIC CYBERTRONS

Learning of a dimensional rift caused by future Destrangers, the Cybertrons send back their own team of warriors led by the powerful Fire Convoy. Once there, Spychangers, Flipchangers, Buildmasters, and the Car Robot brothers must do battle to save their own history from Gigatron's schemes!



**ARTFIRE**

### Cybertron Ninja Chieftain

Strength	7	Rank	8
Intelligence	8	Courage	7
Speed	8	Firepower	6
Endurance	5	Skill	8

Chief of the Spychangers. A relative of Fire Convoy, Artfire has worked together with him for a long time. He comes across as exceptionally hard-boiled regarding duty, but in fact is very concerned for his subordinates. Able to control flames at will.



**BRAVE MAXIMUS**

### Cybertron City

Strength	10	Rank	10
Intelligence	9	Courage	10
Speed	10+	Firepower	10+
Endurance	9	Skill	10

The warrior Plasma transforms into head mode and combines with Cybertron City's Master Brain to form the warrior Brave. He fully understands and trusts his fellow Cybertron fighters. When Brave calls out "Transform!" and changes into head mode, the ground splits asunder with a mighty roar, and Cybertron City changes into a colossal Transformer 350 m tall. His ultimate deathblow attack, the "Final Burn," fires off all his cannons at once, enveloping the surface it strikes in white light and annihilating evil. When he transforms into the Super dreadnought-Class Battleship Maximus, he can carry Cybertron warriors and use the Space Cybertron Net to travel between fixed stars at the speed of light.

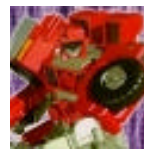


**BUILD BOY**

### Buildmaster Sun Lord

Strength	7	Rank	9
Intelligence	7	Courage	10
Speed	6	Firepower	7
Endurance	7	Skill	6

The young leader of the Buildmasters, Build Boy transforms into a bulldozer. Unrefined and reckless, he sometimes makes mistakes owing to his youth, but with the help of his friends and the acquisition of plenty of experience, he is maturing into a sound leader. Buildboy wields a double-barreled beam gun (the Double Buster) in his fight against evil, and is always full of energy.



**BUILD CYCLONE**

### Buildmaster Volcano Lord

Strength	8	Rank	7
Intelligence	8	Courage	10
Speed	8	Firepower	9
Endurance	8	Skill	10

Build Cyclone, who transforms into a crane, is a sure shot gunman second to none when it comes to using firearms, and is entrusted with body guarding Build Boy. His abilities as an SP are absolutely top grade, high enough that he was once entrusted with guarding Vector Sigma itself. Build Boy's recklessness can leave him at a loss, but he dispenses frank advice even while staunchly supporting his leader, earning deep trust from his teammates. For weapons, he uses his Crane Cannon and/or Crane Magnum, as the situation warrants.



## BUILD HURRICANE

### Buildmaster Forest Lord

Strength	8	Rank	7
Intelligence	10	Courage	10
Speed	7	Firepower	6
Endurance	9	Skill	9

The sub-leader of the Buildmasters, Build Hurricane transforms into a power shovel. Despite his appearance, he has a really sunny disposition. Calmly and coolly, he judges the progress of a battle, then provides appropriate advice to Build Boy and his other teammates. Hurricane can spend days racking his brains on how best to pass on to Build Boy his experience on numerous battlefields.

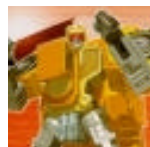


## BUILD KING

### Buildmaster Steel Sovereign

Strength	10	Rank	8
Intelligence	10	Courage	10
Speed	8	Firepower	10
Endurance	7	Skill	10

This giant robot is a combination of the four Buildmasters. With his Tornado Fusion System, he has three modes that switch around his limbs while Buildboy remains steady at the center. Hurricane Mode is a superb multi-purpose type formation, balancing offense and defense. Cyclone Mode is a power type form, excelling in close-quarters combat. And Typhoon Mode is his battle type formation, with the highest offensive power. This invincible gestalt robot is born of his components' four good, nature-loving hearts.



## BUILD TYPHOON

### Buildmaster Desert Lord

Strength	9	Rank	7
Intelligence	8	Courage	10
Speed	7	Firepower	7
Endurance	10	Skill	8

The most powerful of the Buildmasters, Build Typhoon transforms into a dump truck. His armor is the thickest of the Buildmasters', and being well versed

in all sorts of fighting techniques, he is also Build Boy's martial arts instructor. He is entrusted with being Build Boy's aide, and is prepared to lay down his very life to follow his leader's orders. This loyal warrior fights using his Chomper Bucket, which can crush just about anything to bits, as his weapon.



## COUNTER ARROW

### Cybertron Spychanger Sniper Ninja

Strength	5	Rank	7
Intelligence	7	Courage	7
Speed	9	Firepower	4
Endurance	5	Skill	8

The fastest Spychanger, Counter-Arrow races through the town like the arrow in his name. He is also the best marksman of the Cybertrons. In the past, he has performed many distinguished services, from V.I.P. body guarding to spy activities. He is equipped with a laser sniper rifle.

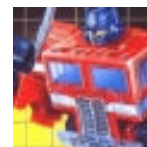


## EAGLE KILLER

### Cybertron Spychanger Flyer Ninja

Strength	6	Rank	7
Intelligence	9	Courage	6
Speed	8	Firepower	5
Endurance	7	Skill	7

Tactical officer of the Spychangers, Eaglekiller aids his leader Artfire with intelligent decisions. With his excellent jumping power, he springs about from building to building, almost like a bird. He is also equipped with a shotgun.



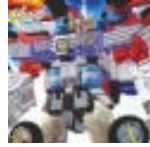
## FIRST CONVOY

### Cybertron Supreme Commander

Strength	10	Rank	10
Intelligence	10	Courage	10
Speed	8	Firepower	8
Endurance	10	Skill	10

Transforms to trailer truck. Splits into three mighty machines. Convoy is a commander possessing enormous power and a laser rifle, Buggy can travel up

to 2000 km carrying out spying activities, and the combat trailer has communication equipment and a large cannon. His greatest power is his intelligence, makes it his mission to protect Mankind and the planet Earth.



**GOD FIRE CONVOY**

Cybertron Ultimate Commander

Strength	10+	Rank	10
Intelligence	10+	Courage	10+
Speed	10+	Firepower	10+
Endurance	10+	Skill	10+

The ultimate robot, born of a combination of Fire Convoy and God Magnus, God Fire Convoy's abilities are an unknown quantity, surrounded in many mysteries. His maximum power output is said to rival even that of Brave Maximus. In many ways, he is the mightiest of Cybertron warriors, and is respected as their supreme commander. His sole weakness is that even his "human virtue" has become very well known in the universe.



**GOD FIRE CONVOY**

**[GIFTSET EXCLUSIVE]**

Cybertron Ultimate Commander

Strength	10+	Rank	10
Intelligence	10+	Courage	10+
Speed	10+	Firepower	10+
Endurance	10+	Skill	10+

The Super God Sword is the ultimate weapon, one that can only be wielded by the commander-class Cybertron warrior who holds the Matrix (the Prime Leader). It is a sort of Matrix Weapon, which first activates when his thoughts for universal peace and the power of the Matrix work together as one. The power hidden within it has been passed down through many generations of Cybertron warriors as a weapon of justice for defeating evil. The type and form of the Matrix Weapon varies according to its activator, but there is no instance in the past of it ever having taken the form of so gigantic a sword. This is why it is said that God Fire Convoy may indeed be the Ultimate Supreme Commander.



**GOD MAGNUS**

Cybertron Task Force Captain

Strength	10	Rank	9
Intelligence	10	Courage	10
Speed	10	Firepower	10
Endurance	9	Skill	10

God Magnus transforms into a car carrier and can convey Cybertron warriors for long-distance, high-speed transport. A combat professional, he wields a multipurpose weapon called the Blue Bolt. Since the Blue Bolt is power-linked directly to God Magnus, its power is affected depending on his condition. Magnus possesses flight capability thanks to high-output jet engines. He also combines with Fire Convoy and powers up into God Fire Convoy.

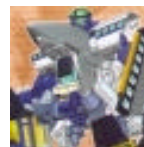


**INDY HEAT**

Cybertron High-Speed Reconnaissance

Strength	6	Rank	6
Intelligence	7	Courage	7
Speed	9	Firepower	7
Endurance	5	Skill	7

A scout who rushes in at the Cybertrons' moments of crisis, Indy loves competition and participates in everything from car races to footraces. His acceleration from zero is on a par with any Formula 1 car, and he confuses his enemies by attacking while moving at high speeds.



**JRX**

Cybertron Tri-Bot Gestalt Security Force

Strength	10	Rank	7
Intelligence	10	Courage	9
Speed	9	Firepower	10
Endurance	10	Skill	10

The three robots of Team Shinkansen complete their three-bot fusion with J5 as the brains of the whole. Thanks to the accelerators he's equipped with, he carries himself swiftly. Wields a giant gun combining J5's Beam Gun and J4's E4 Rifle.



## J-FOUR

### Cybertron Sonic Railway Patrol

Strength	9	Rank	7
Intelligence	8	Courage	8
Speed	8	Firepower	9
Endurance	10	Skill	8

Team Shinkansen's unspoiled youth, cheerful and good natured, the team's mood-setter. However, he is harsh on his enemies and strong in cold weather. His High Fever Missiles melt snow, while the blades of light generated from his shoulders slice even giant icebergs in two.



## J-FIVE

### Cybertron Sonic Staff Officer

Strength	7	Rank	7
Intelligence	9	Courage	8
Speed	10	Firepower	8
Endurance	8	Skill	9

Team Shinkansen's staff officer, always speaks like a gentleman and has an intellect on a par with Fire Convoy's. Both his shoulders are equipped with rocket launchers. His Sonic Umbrella, for which he generates ultrasonic waves while spinning around, takes down enemies in one hit.

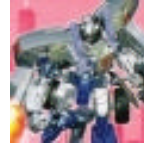


## J-SEVEN

### Cybertron Sonic Railway Patrol

Strength	8	Rank	7
Intelligence	10	Courage	8
Speed	9	Firepower	7
Endurance	9	Skill	7

Enthusiastic, if a bit too violent, prides himself on Team Shinkansen's toughness. He flushes enemies out with his grenade launcher, then finishes them off with large missiles fired from his Seven Shield. This weapon is outstandingly effective, but only good for one shot.

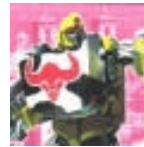


## MACH ALERT

### Cybertron Traffic Riot Unit Captain

Strength	6	Rank	8
Intelligence	10	Courage	7
Speed	9	Firepower	8
Endurance	7	Skill	7

Middle of the three Car Robot brothers. As might be expected of a patrol car, he's very conscientious about rules and regulations. Highly clever, he is swift to assess situations. With his strength in geography, he really knows his cities and streets. His pursuit capabilities are outstanding, prides himself on his Jet Boosters.

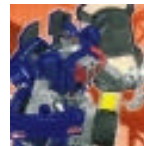


## OX

### Cybertron Spychanger Charger Ninja

Strength	8	Rank	7
Intelligence	8	Courage	7
Speed	5	Firepower	5
Endurance	8	Skill	6

The strongest of the Spychangers, Ox is normally peaceful and intellectual, but once he gets mad, no one can lay a manipulator on him. He is also a transport expert, and comes equipped with a shockwave rifle.



## SPEEDBREAKER

### Cybertron High Speed Warrior

Strength	7	Rank	8
Intelligence	8	Courage	8
Speed	10	Firepower	7
Endurance	7	Skill	9

Youngest of the three Car Robot brothers, Speedbreaker's a free-wheeling roughneck, but he's too cheerful to dislike. On properly maintained highways, his cruising speed is the highest among the three brothers. He fights using his Exhaust Bowgun as a missile or a sword.



## SUPER FIRE CONVOY

### Cybertron Fire Commander

Strength	10	Rank	10
Intelligence	10	Courage	10
Speed	10	Firepower	10
Endurance	10	Skill	10

The commander of the Cybertron Dimensional Patrol, loves all living things and desires peace. To date, he has battled the Destrons on many, many worlds and saved countless lives. Through the way of his actions, he has become known as "Enjin", the Fire God. Even uses "Fire!" as a catchphrase.

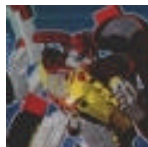


## SUPER MACH ALERT

### Cybertron Sonic Speed Alert

Strength	8	Rank	8
Intelligence	10+	Courage	7
Speed	10	Firepower	8
Endurance	6	Skill	7

Newly outfitted with a Spark Engine, Mach Alert has improved markedly in his mobility and scouting ability. Both his arms are equipped with red and blue super-high-powered Mach Search radar, which can instantly locate any enemies lurking within a 300 km radius! And once he's found them, escape from his pursuit is impossible. He's also been supplemented with many electronic systems, and has become a reassuring figure in electronic warfare such as jamming and hacking. Currently, it appears he is busy with global-scale patrol activities, but the bothersomeness of regulations seems to be a bit of a problem.



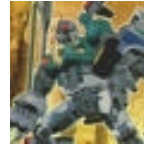
## SUPER SPEEDBREAKER

### Cybertron Racing Knight

Strength	6	Rank	8
Intelligence	8	Courage	9
Speed	10+	Firepower	8
Endurance	7	Skill	9

When he was newly outfitted with a Spark Engine, the biggest image data within Speedbreaker's data banks overlapped with his identity circuits and he achieved a metamorphosis into a red sports car. No one was more

surprised by this form than he, not even his brothers or Fire Convoy. His acceleration and top speed have markedly increased, and he's now able to make short-range warps on highways. The firepower of his powered-up Excel Bowgun and Dragsaber has increased 160%, but his skill hasn't kept up with the increase, so he can't exhibit optimum performance.

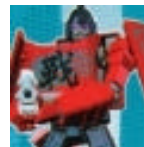


## SUPER WILDRIDE

### Cybertron Localized Combat

Strength	10+	Rank	9
Intelligence	8	Courage	7
Speed	7	Firepower	6
Endurance	9	Skill	7

Newly outfitted with a Spark Engine, Wildride has evolved into a warrior who can cope with all hard aspects of any terrain or weather! While this spurs on his rough-road-loving personality, his attack style, not being bound by the terrain, is a real threat to the Destrongers. In addition, his Dead Heat Crusher, which raises the power output of the Spark Engine in his left arm to critical levels and sends out his fist, boasts of the highest-class destructive power of the Cybertrons and has enough force to shatter even a high-rise building in one punch. At the same time, though, it phenomenally depletes his strength, making it a dangerous skill to use.



## WARS

### Cybertron Spychanger Destroyer Ninja

Strength	7	Rank	7
Intelligence	6	Courage	9
Speed	8	Firepower	6
Endurance	9	Skill	7

A daring Spychanger warrior, covered in thick armor and specializes in body-slam-type attacks. One of the rare pro-war Cybertrons, his violent actions frighten and appall friend and enemy like. He has a machine gun, which he's forever firing.



**WILDRIDE**

Cybertron Autobot Warrior Extraordinaire

Strength	10	Rank	9
Intelligence	8	Courage	7
Speed	8	Firepower	6
Endurance	9	Skill	6

Eldest of the three Car Robot brothers. Acts with perseverance in the worst of environments, from desert to blizzard. Taciturn but reliable, he is an expert in hand-to-hand combat. The strength in his left arm is particularly prodigious. He uses it for his powerful Southpaw Lariat.



**WRECKER HOOK**

Cybertron Traffic Riot Policeman

Strength	8	Rank	6
Intelligence	6	Courage	7
Speed	5	Firepower	7
Endurance	8	Skill	7

As a warrior on the Cybertrons' traffic riot squad, his powerful hook can snag, lift and carry anything from a car to a bullet train. He especially hates illegal parking and cracks down on it severely. Wrecker freely uses his fantastic strength to pound his opponents.



**X-CAR**

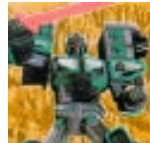
Cybertron Spychanger Gravity Ninja

Strength	6	Rank	7
Intelligence	8	Courage	7
Speed	7	Firepower	5
Endurance	7	Skill	6

The Spychangers' science officer, X-Car is well versed in space engineering and also helps out in the development of new machinery and maintenance of his teammates. He is equipped with a gravity beam gun with which he can control antigravity, causing all manner of objects to rise up into the air.

## THE EVIL DESTRONGERS

Desperate in the future, the Destrongers return to the past in an effort to rewrite history and dominate both Cybertron and Earth. Gigatron and his team of Metal Beasts and Combatron only have to face one thing that could stop them, the powerful forces of Fire Convoy's Cybertrons!

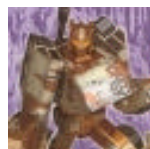


**BATTLE CONVOY**

### Destronger Dark Commander

Strength	10	Rank	10
Intelligence	10	Courage	10
Speed	8	Firepower	10
Endurance	10	Skill	10

Transforms into a tanker truck. His amazing physical resemblance to Fire Convoy is the result of a simultaneous scanning of a tanker truck and Fire Convoy, but besides that, he seems to have a number of secrets yet hidden. His tanker portion can split apart, unfolding to become a battle base that boasts of enough firepower to equal 12 Combatrons. Black Convoy specializes in swordsmanship, and is after not only Fire Convoy's head but Gigatron's as well.

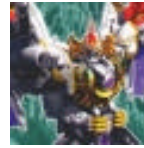


**DANGAR**

### Combatron Armor Staff Officer

Strength	8	Rank	7
Intelligence	5	Courage	7
Speed	5	Firepower	8
Endurance	9	Skill	6

Dangar transforms into a combat tank. He specializes in desert warfare, and his body camouflage can fool even Fire Convoy's eyes. Lurking beneath the desert sands, he sets ant lion-type traps, then delivers the final blow with his deadly Dangar Cannon. No matter how bad the road, he can run the distance on it thanks to his cybertitanium-alloy caterpillar treads. He makes post-combat sand baths his only pleasure. Dangar can combine with the other four Combatrons to form Vuldigus.

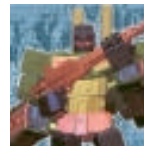


**DEVIL GIGATRON**

### Destronger Ultimate God of Destruction

Strength	10+	Rank	10
Intelligence	10+	Courage	10+
Speed	10+	Firepower	10+
Endurance	10+	Skill	10+

Gigatron has gained the ultimate Devil Power and evolved into the Ultimate God of Destruction, capable of ten transformations. He has gained four new modes: Devil Saurer, with its excellent balance of strength and flight ability; Devilmodon, with its superb ability for mid-air turns and specialty in hit-and-run attacks; Devil Elephant, the ultimate in destructive force and his strongest land form; and Devil Cruiser, capable of underwater navigation and equipped with powerful mines. Each of his other modes has also been powered up.



**DOLRAILER**

### Combatron Steel General

Strength	8	Rank	8
Intelligence	8	Courage	9
Speed	7	Firepower	9
Endurance	8	Skill	8

The leader of the Combatrons, Dolrailer transforms into a combat trailer. Cool and composed, he is a cruel and unfair evil general. He uses his four subordinates as if they were his own limbs, and his demolition engineering can destroy anything on land. Dolrailer can also transform into a combat station and perform maintenance on his teammates. His large gun, the Dol-Laser Rifle, is a weapon no one but he knows how to handle, while the twin Dolbusters on his back can instantly turn everything in a 1 km radius into a scorched wasteland. He isn't satisfied unless he gets the bath first. Dolrailer can combine with the other four Combatrons to form Vuldigus.



**GASKUNK**

Destronger Special Operations

Strength	7	Rank	6
Intelligence	6	Courage	8
Speed	7	Firepower	5
Endurance	7	Skill	7

One of the Destrongers' field squadron, Gaskunk is an expert in demolitions operations. He fires time bombs from his right shoulder and can blow from his mouth a gas that causes uncontrollable laughter. The tip of his tail is a claw made from special alloys. Gaskunk is very much a dandy in personality.



**GLIDO**

Destronger Forest Swordsman

Strength	6	Rank	6
Intelligence	6	Courage	6
Speed	9	Firepower	5
Endurance	6	Skill	8

Glido is part of the Destrongers' field squadron. An expert swordsman, he can slice anything in two with one stroke of the sword hidden in his tail. He is, if anything, nocturnal by nature, and has no trouble with all-night missions. He loves Earthly samurai and period dramas.



**GERSHARK**

Destronger Fang Admiral

Strength	8	Rank	9
Intelligence	10	Courage	7
Speed	8	Firepower	8
Endurance	8	Skill	9

Number Two of the Destrongers. At one point in the past, he had been caught by the Cybertrons, but was rescued by Gigatron just before he was to be executed. An intellectual lover of poetry, but his character turns vicious in battle. His Anchor Arm left hand can pierce through a wall of titanium.

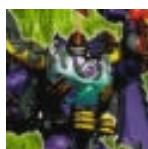


**GUSHAR**

Destronger Marshland Trooper

Strength	8	Rank	6
Intelligence	6	Courage	6
Speed	5	Firepower	5
Endurance	5	Skill	6

A member of the Destrongers' field squadron. In beast mode, he uses his tongue like a whip, dexterously wrapping it around enemies' weapons to snatch them away. He also has a hidden extendable grabber claw with which he can open a hole even the bottom of a battleship. A favorite food of his is Terran beer, which he can imbibe all he likes without getting drunk.

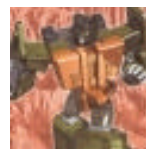


**GIGATRON**

Destronger Dark God of Destruction

Strength	10	Rank	10
Intelligence	10	Courage	10
Speed	10	Firepower	10
Endurance	10	Skill	10

A god of destruction who rules the Destrongers, the elite forces of the cosmic devils the Destrons. As a top Destron soldier, he has participated in numerous battles over the years. Under those severe conditions, he gained the technology for his sextuple transformations.



**GREEJEEBER**

Combatron Ground Staff Officer

Strength	7	Rank	7
Intelligence	6	Courage	9
Speed	6	Firepower	5
Endurance	8	Skill	9

Greejeeber transforms into a combat jeep. He prefers polar region routes, and likes fighting on rainy days. Greejeeber specializes in hand-to-hand combat with grappling, is well-versed in all types of jujitsu, and is an expert in Crystalocation. He is also interested in Earthling martial arts. He enjoys saunas. Greejeeber can combine with the other four Combatrons to form Vuldigus.



## HEPTOR

### Combatron Aerial Staff Officer

Strength	6	Rank	7
Intelligence	8	Courage	6
Speed	8	Firepower	6
Endurance	6	Skill	8

Heptor transforms into a combat helicopter, in which shape he performs reconnaissance and can appear soundlessly over enemies' heads. His right arm is equipped with the Heptor Saucer, which can slice through any metal. The giant rotors on his back are a shuriken that takes out targets in one shot. Heptor doesn't fly very fast, but he has a tight turning radius and regularly practices acrobatic flying when he has the free time. He enjoys open-air baths with a good view. Heptor can combine with the other four Combatrons to form Vuldigus.

Gigatron fears him. He can change around his limbs at will, adapting instantly to various battle conditions with such forms as Flight Mission, which specializes in aerial combat, and Land Mission, which specializes in ground attacks. His two rifles, fusions of all the Combatrons' weapons, can destroy an entire city. The source of his energy is coffee milk.

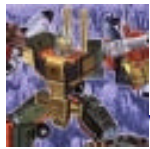


## SHUTTLE

### Combatron Satellite Staff Officer

Strength	9	Rank	7
Intelligence	7	Courage	6
Speed	7	Firepower	6
Endurance	7	Skill	7

Shuttler transforms into a combat space shuttle. He is capable of breaking out of the atmosphere on his own, and is supremely heat-resistant. He can search for Cybertrons from satellite orbit, then attack them. Shuttler boasts of the highest-output engines of all the Destrons. He likes his baths lukewarm. Shuttler can combine with the other four Combatrons to form Vuldigus.



## VULDIGUS

### Destronger Combat Specialist

Strength	10	Rank	9
Intelligence	8	Courage	10
Speed	8	Firepower	10
Endurance	10	Skill	8

A giant robot created from the combination of the five Combatrons. Having no interest for anything but fighting, Vuldigus is so atrociously cruel that even